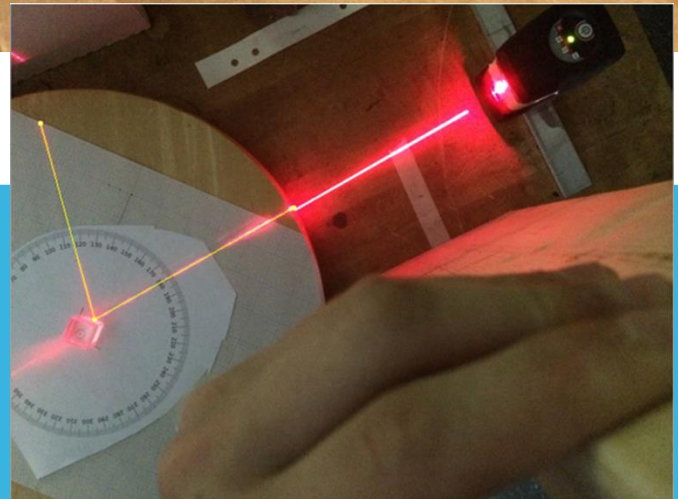
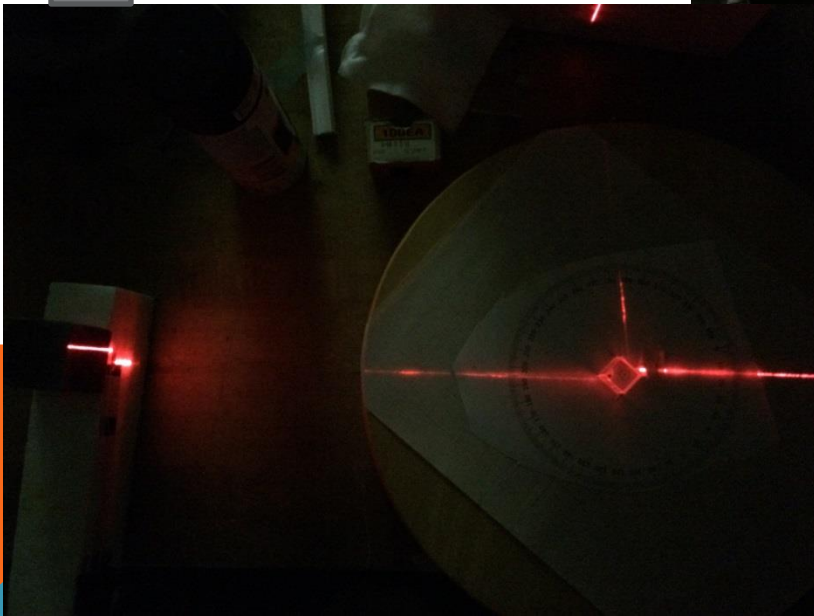
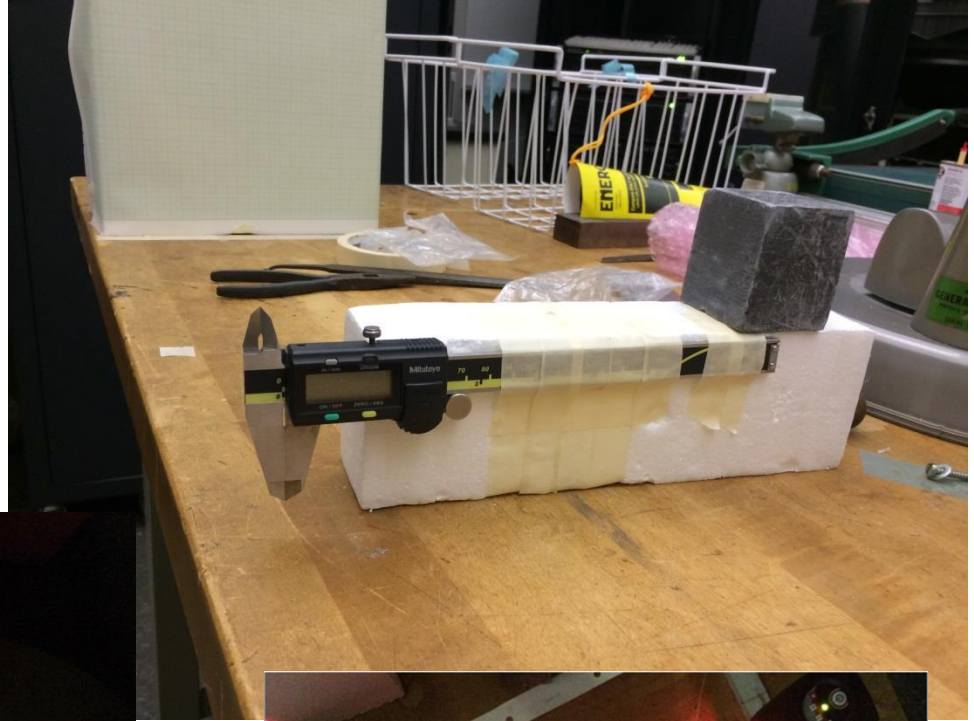


CHARACTERIZATION OF PBWO₄

- INDEX OF REFRACTION
- TRANSMITTANCE
- ABSORPTION

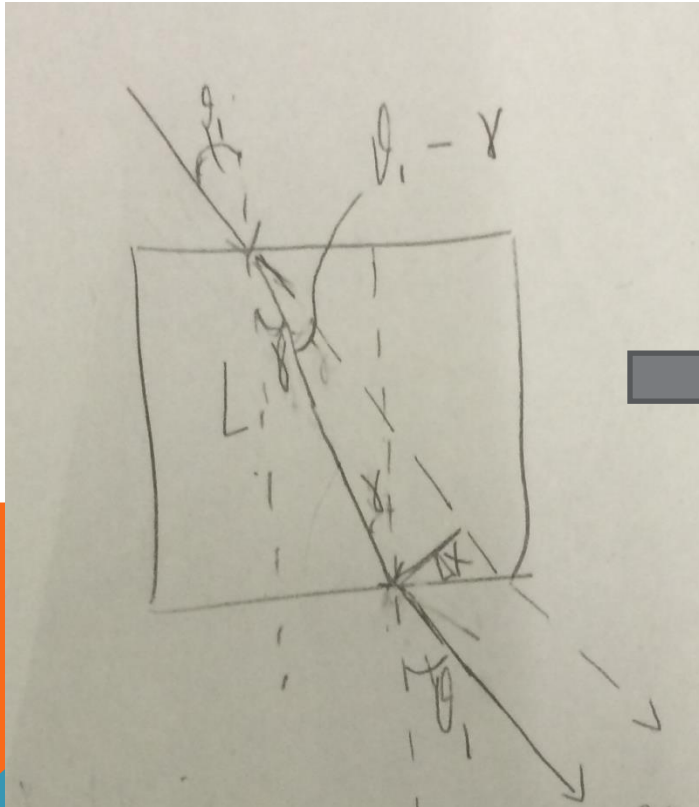
THE MEASUREMENTS

CUA



NEW EQUATION

The first equation I intended to use was only usable if the laser exited through the adjacent side. The light bends too much for the small edges of the cube and exits through the opposite side.



$$n = \sqrt{\left[\frac{\sin 2\theta}{2(\sin\theta - \frac{\Delta x}{L})} \right]^2 + \sin^2 \theta}$$

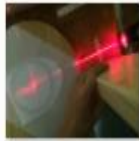
LOTS OF PICTURES!



IMG_5790



IMG_5793



IMG_5794



IMG_5795



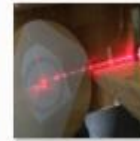
IMG_5796



IMG_5797



IMG_5800



IMG_5801



IMG_5802



IMG_5804



IMG_5805



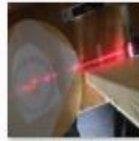
IMG_5806



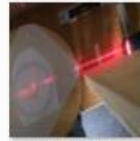
IMG_5807



IMG_5808



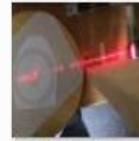
IMG_5809



IMG_5810



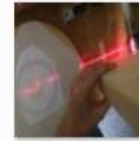
IMG_5811



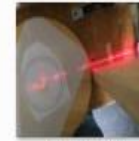
IMG_5812



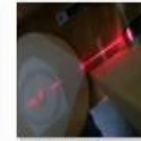
IMG_5813



IMG_5814



IMG_5815

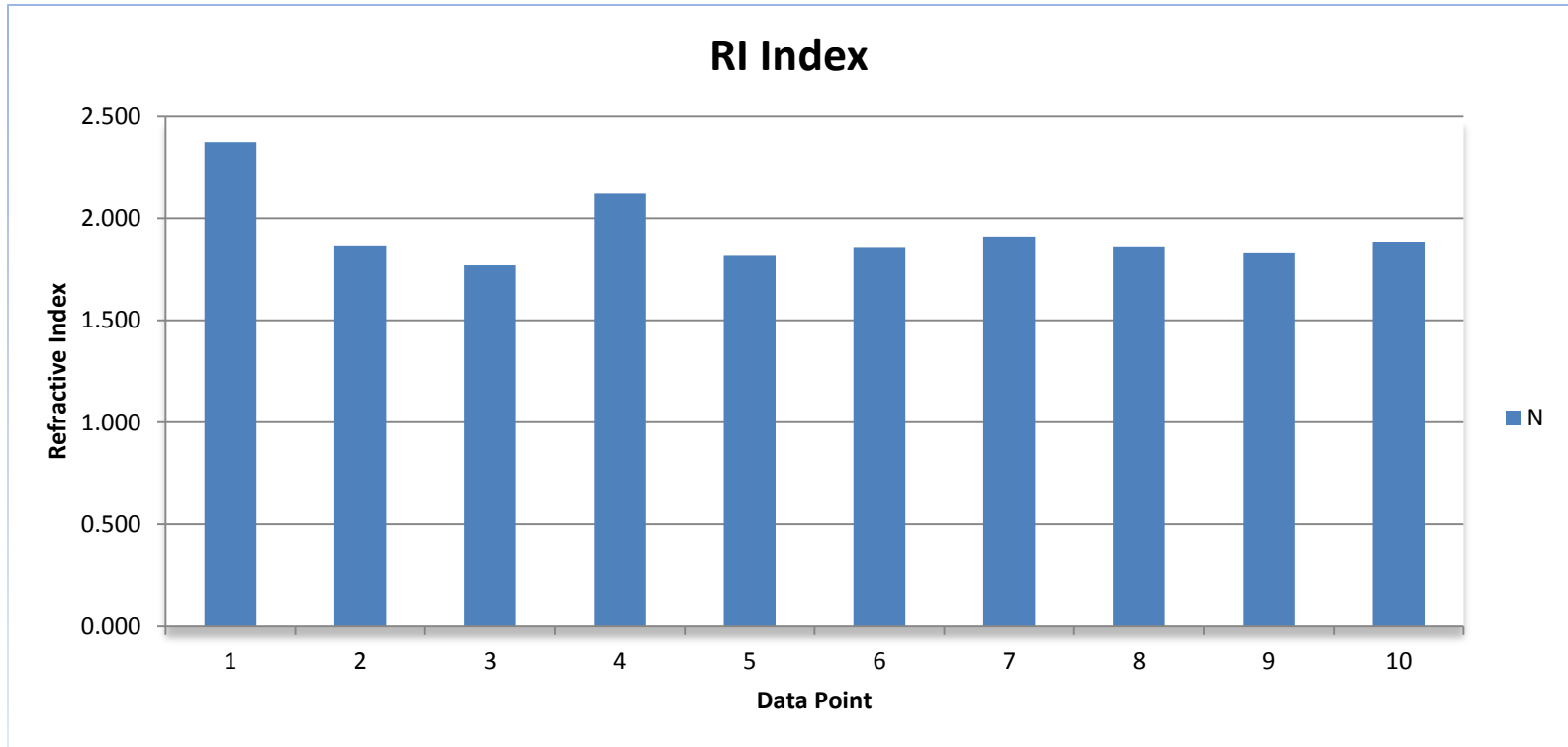


IMG_5816

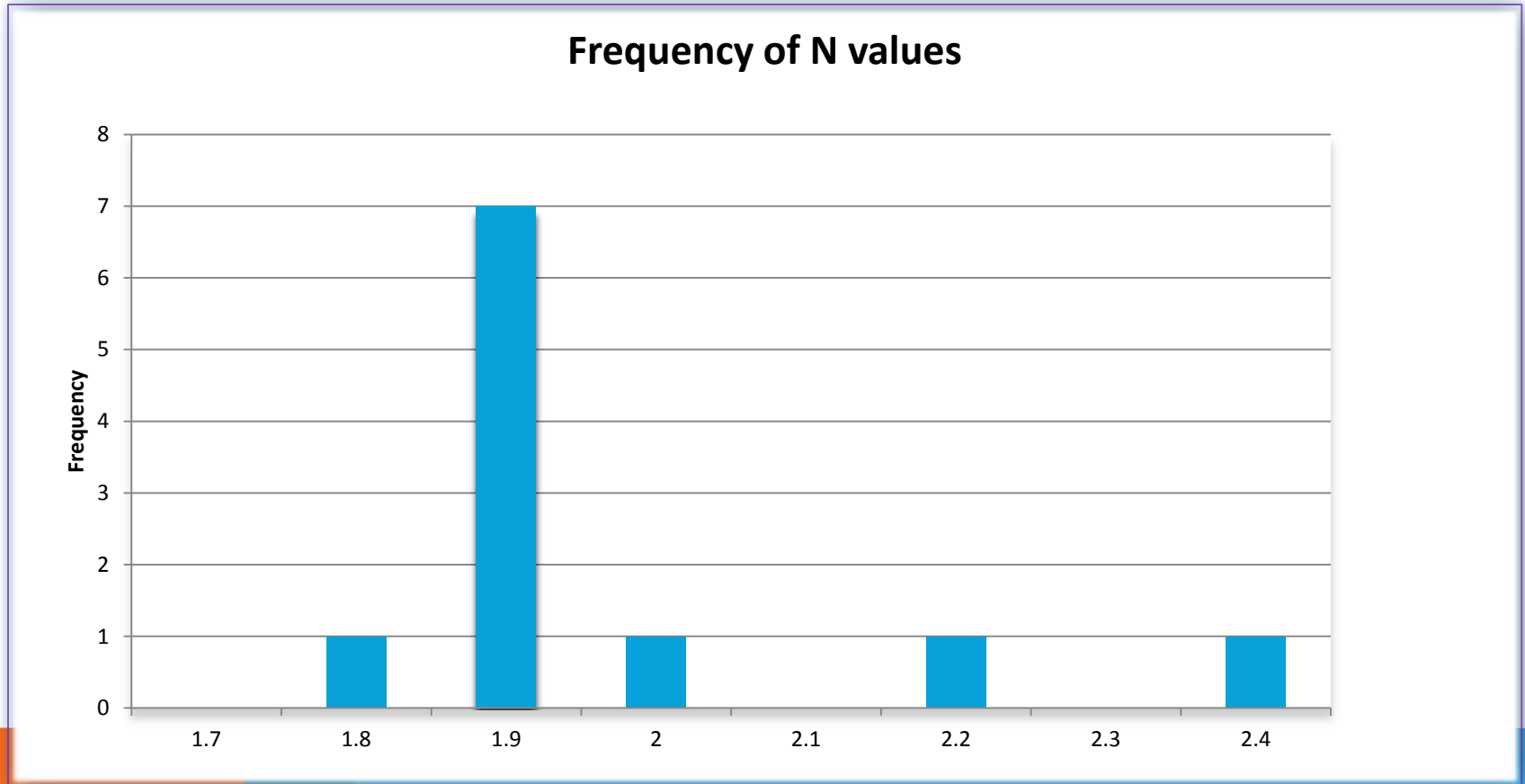


IMG_5817

REFRACTIVE INDEX OF PBWO_4

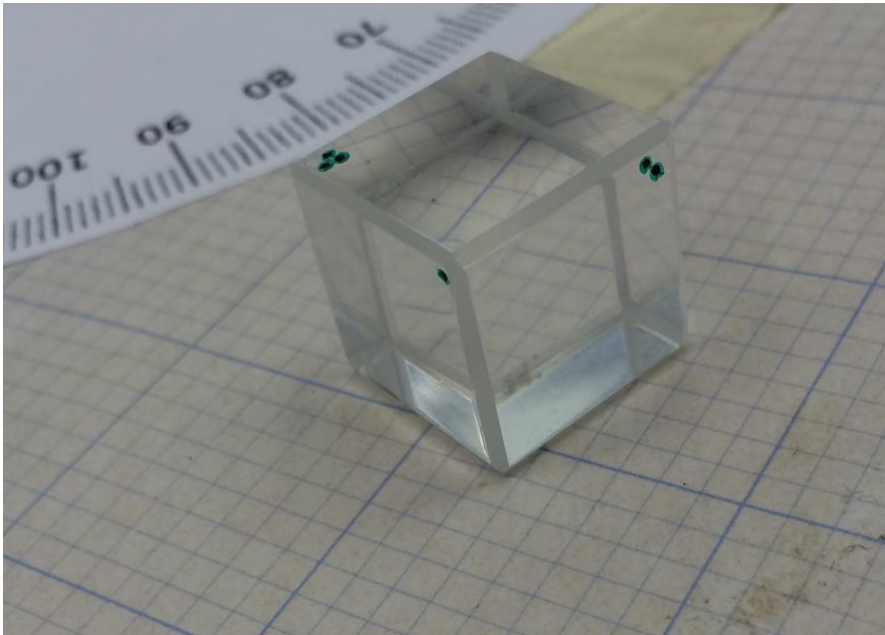


HISTOGRAM OF DATA POINTS



CALCULATING PERCENT TRANSMITTED

Each number of dots represents a different orientation:

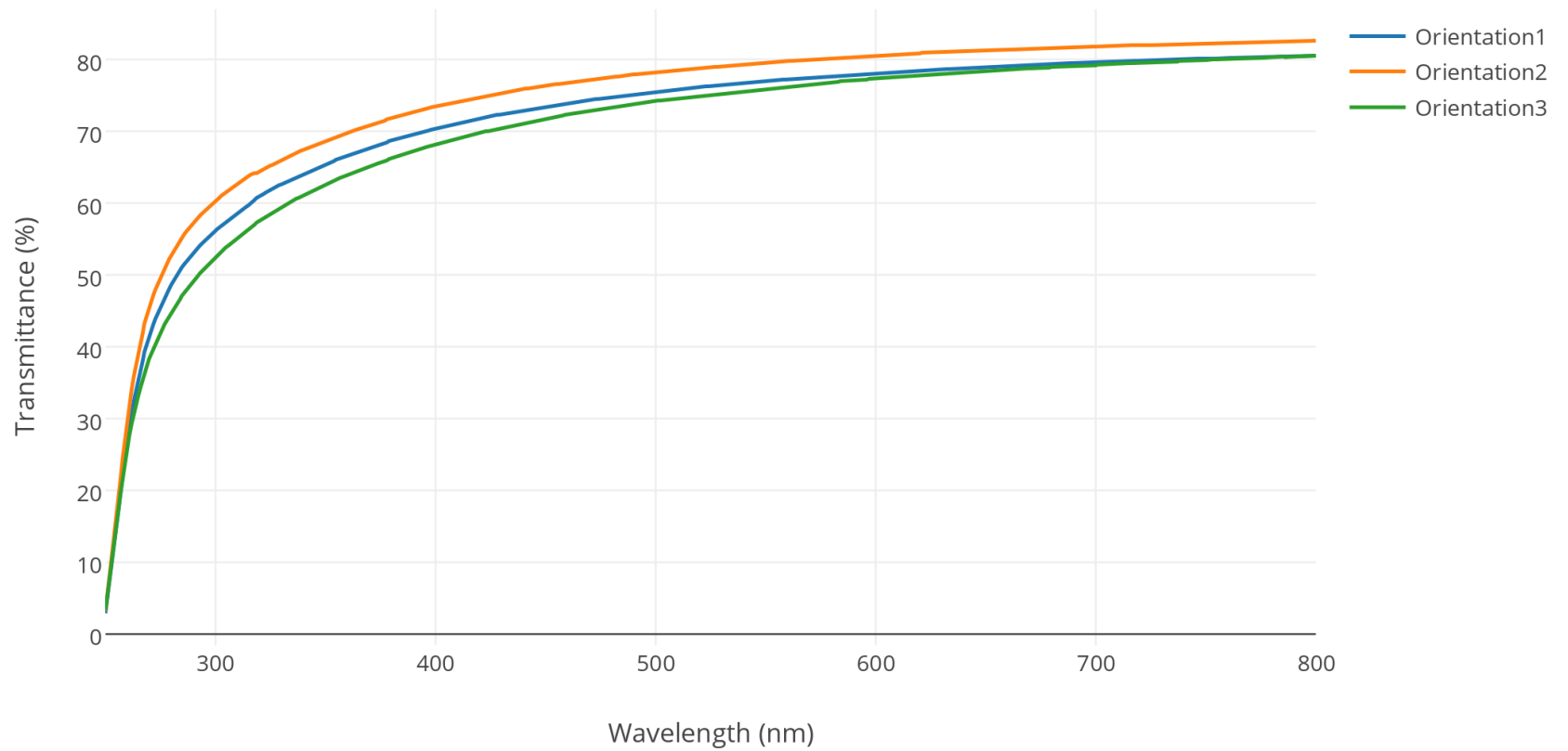


A picture of a spectrometer found with Google Images!



WAVELENGTH VS. TRANSMITTANCE

Wavelength vs. Transmittance



COMPARING THE INDEX OF REFRACTION WITH TRANSMITTANCE

At the wavelength of the laser transmittance is (according to each orientation):

79.0%

78.4%

81.3%

$$R = \left(\frac{n_t - n_i}{n_t + n_i} \right)^2$$

82.43%

A MATLAB program I created which simplifies calculating the effects of compounded internal reflection using Fresnel's equations:

```
Editor - C:\Users\Runyon\Documents\MATLAB\Transmittance.m
Transmittance.m x +
1 %% calculates the % t based on refractive index
2
3 %% inputs
4 n1 = 1; % air
5 n2 = 1.9; % PbWO4
6 I0 = 1;
7 N = 10; % number of times to repeat
8
9 %% calculations
10 x = ((n2-n1)/(n2+n1))^2;
11 I1 = I0*(1-x);
12 I2 = I1*(1-x);
13 z = zeros(1,N);
14 a = I1;
15 for i = 1:N
16 I3 = a*x;
17 I4 = I3*x;
18 I5 = I4*(1-x);
19 z(i) = I5;
20 a = I4;
21 end
22 total = sum(z)+I2;
23 disp(total)
```